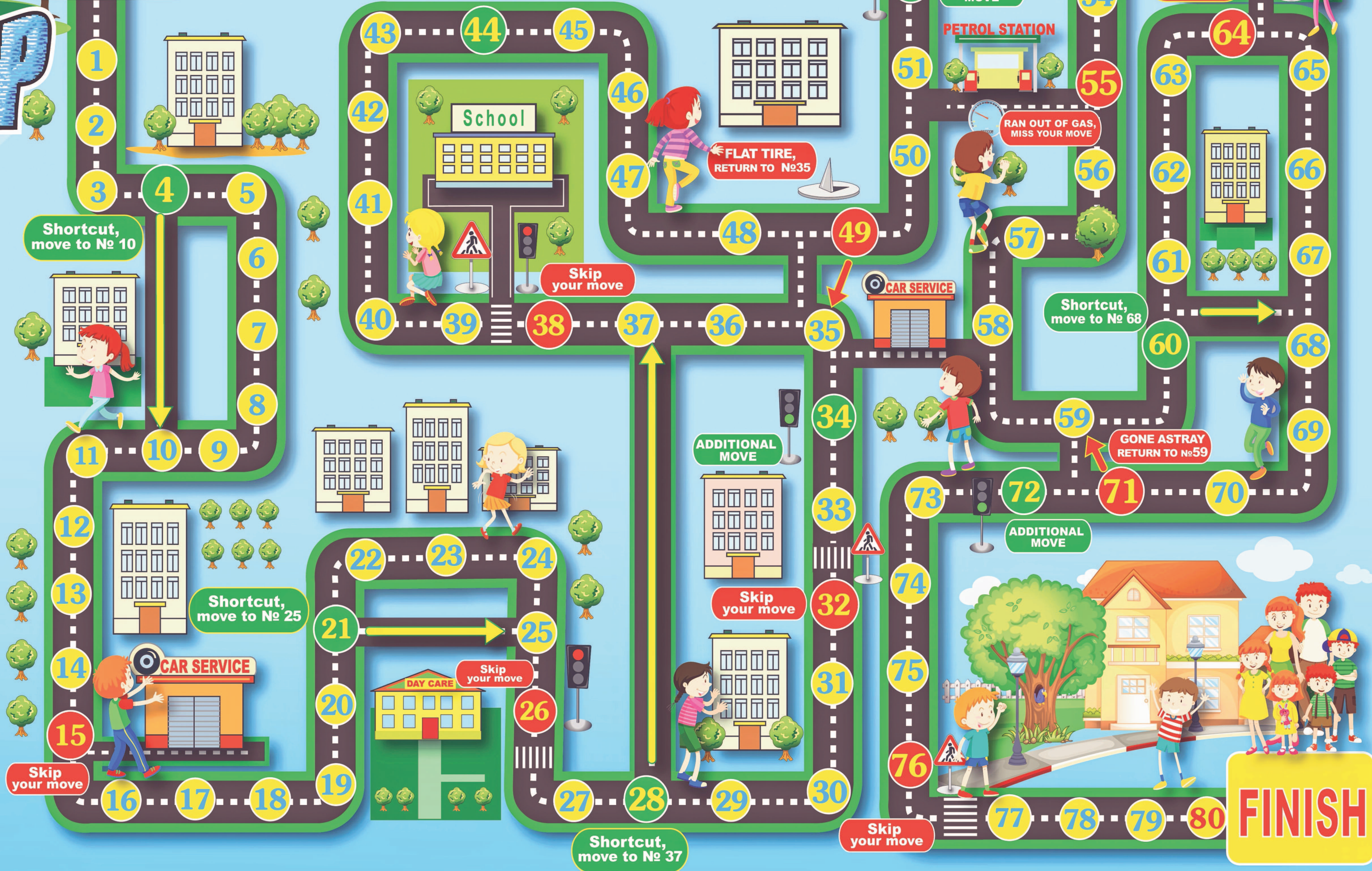




**START**



**Aim :** Be the first to reach Home.

**Players :** 2 to 4

**Required :** Game board (given)  
1 dice  
1 coin/counter for each player

- Rules :**
1. The youngest player starts the game and the players will then proceed in a clockwise direction.
  2. Roll the dice and move your coin/counter that many circles on the game board.
  3. Travel around the city and engage in day-to-day events. If you land on Red and Green circles showing instructions, follow them.
  4. A circle can be occupied by only one coin/counter, so if a player lands on a circle where there is already a coin/counter, he/she misses a turn.
  5. Play till you reach Home (80).

**Winner :** The first player to reach Home.

**Concept and Design :** Junaid Ahamed

**FINISH**